

**MODULE 1**

- 1.1 Revising Two-Digit Numbers (Place Value)
- 1.2 Revising Two-Digit Numbers (Relative Position)
- 1.3 Counting Multiples of 10 (Off the Decade)
- 1.4 Counting Back Multiples of 10 (Off the Decade)
- 1.5 Writing Three-Digit Numbers (without Internal Zeros or Teens)
- 1.6 Writing Three-Digit Numbers (without Teens)
- 1.7 Writing Three-Digit Numerals and Number Names (without Teens)
- 1.8 Writing Three-Digit Numbers (with Teens)
- 1.9 Writing Three-Digit Numerals and as Number Names (with Teens)
- 1.10 Writing Three-Digit Numbers (Place Value)
- 1.11 Exploring Number Sequences on Number Charts
- 1.12 Comparing Quantities More Than 100

**MODULE 2**

- 2.1 Working with Addition
- 2.2 Revising the Commutative Property of Addition with Count-On Facts
- 2.3 Relating Addition and Subtraction (Count-On Facts)
- 2.4 Working with Count-On Fact Families
- 2.5 Adding Multiples of 10 (On the Decade)
- 2.6 Adding Multiples of 10 (Off the Decade)
- 2.7 Subtracting Multiples of 10 (On the Decade)
- 2.8 Subtracting Multiples of 10 (Off the Decade)
- 2.9 Describing Durations (Hours, Minutes and Seconds)
- 2.10 Reading and Writing Time On the Hour and Half Past the Hour
- 2.11 Working with Time Quarter Past and To the Hour
- 2.12 Working with the Calendar

**MODULE 3**

- 3.1 Grouping with Hundreds
- 3.2 Revising Three-Digit Numbers
- 3.3 Reading and Representing Three-Digit Numbers
- 3.4 Writing Three-Digit Number Names
- 3.5 Writing Three-Digit Numbers as Numerals
- 3.6 Identifying Three-Digit Numbers on a Number Line
- 3.7 Identifying and Comparing Amounts of Money (Coins)
- 3.8 Identifying and Comparing Amounts of Money (Notes)
- 3.9 Working with Dollars and Cents
- 3.10 Making Simple Transactions
- 3.11 Sorting Data in Different Ways
- 3.12 Constructing and Interpreting Picture Graphs

**MODULE 4**

- 4.1 Adding Multiples of 10 Cents
- 4.2 Extending the Count-On Strategy to Two-Digit Numbers
- 4.3 Using the Jump Strategy to Add Two-Digit Numbers (Number Chart)
- 4.4 Using the Jump and Split Strategies to Add Two-Digit Numbers (Number Line)
- 4.5 Using the Jump and Split Strategies to Add Two-Digit Numbers (Base-10 Blocks)
- 4.6 Using the Split Strategy (Base-10 Blocks) to Add Two-Digit Numbers (with Bridging)
- 4.7 Identifying and Describing Number Patterns
- 4.8 Identifying Missing Elements in Number Patterns
- 4.9 Establishing the Need for Large Formal Units of Length
- 4.10 Introducing a Formal Unit of Length (Metre)
- 4.11 Measuring Length in Metres
- 4.12 Working with Metres

**MODULE 5**

- 5.1 Extending the Count-Back Strategy to Two-Digit Numbers
- 5.2 Using the Jump Strategy to Subtract Two-Digit Numbers (Number Chart)
- 5.3 Using the Jump Strategy to Subtract Two-Digit Numbers (Number Line)
- 5.4 Working with the Use-Doubles Addition Strategy
- 5.5 Relating Addition and Subtraction (Use-Doubles Facts)
- 5.6 Working with Use-Doubles Fact Families
- 5.7 Extending the Use-Doubles Addition Strategy Beyond the Facts
- 5.8 Using Blocks to Compare the Volume of Objects
- 5.9 Using Liquid to Compare the Volume of Objects
- 5.10 Comparing Mass Using Balance Scales
- 5.11 Measuring Mass Using Informal Units
- 5.12 Comparing Mass Using Informal Units

**MODULE 6**

- 6.1 Using the Bridge-to-Ten Addition Strategy
- 6.2 Working with Bridge-to-Ten Fact Families
- 6.3 Extending the Bridge-to-Ten Addition Strategy Beyond the Facts
- 6.4 Analysing Addition Patterns (with Bridging)
- 6.5 Extending the Use-Doubles Addition Strategy (with Bridging)
- 6.6 Using the Jump Strategy to Add Two-Digit Numbers
- 6.7 Using the Jump Strategy to Add Two-Digit Numbers (with Bridging)
- 6.8 Combining 2D Shapes
- 6.9 Drawing and Naming 2D Shapes
- 6.10 Investigating Flips
- 6.11 Investigating Turns
- 6.12 Using Flips, Slides and Turns

**MODULE 7**

- 7.1** Representing Three-Digit Numbers (with Zeros)
- 7.2** Representing Three-Digit Numbers (with Teens and Zeros)
- 7.3** Writing Three-Digit Numbers in Numerals and Words
- 7.4** Working with Three-Digit Numbers
- 7.5** Comparing Three-Digit Numbers
- 7.6** Ordering Three-Digit Numbers
- 7.7** Relating Addition and Subtraction
- 7.8** Using Addition or Subtraction to Solve Money Problems
- 7.9** Writing Related Addition and Subtraction Sentences
- 7.10** Relating Addition and Subtraction Sentences
- 7.11** Investigating Addition Number Patterns
- 7.12** Investigating Subtraction Number Patterns

**MODULE 8**

- 8.1** Composing and Decomposing Two-Digit Numbers
- 8.2** Subtracting One-Digit Numbers from Two-Digit Numbers
- 8.3** Calculating Difference Between Two-Digit Numbers
- 8.4** Consolidating Subtraction Strategies
- 8.5** Relating Addition and Subtraction Beyond the Facts
- 8.6** Using the Inverse Strategy to Subtract Two-Digit Numbers
- 8.7** Using Mental Strategies to Solve Subtraction Problems (Number Line)
- 8.8** Identifying Five-Minute Intervals
- 8.9** Working with Duration (Minutes)
- 8.10** Measuring Capacity with Different Informal Units
- 8.11** Comparing Capacity Using Informal Units
- 8.12** Solving Problems Involving Capacity

**MODULE 9**

- 9.1** Skip Counting by 2 or 5
- 9.2** Adding Jumps of 2 or 5
- 9.3** Describing Equal Groups
- 9.4** Adding Equal Groups
- 9.5** Describing Arrays
- 9.6** Adding Equal Rows
- 9.7** Using the Turnaround Idea with Arrays
- 9.8** Measuring Short Lengths with Uniform Informal Units
- 9.9** Comparing Length Using Uniform Informal Units
- 9.10** Introducing a Formal Unit of Length (Centimetre)
- 9.11** Measuring Length Using Centimetres
- 9.12** Solving Problems Involving Centimetres

**MODULE 10**

- 10.1** Relating Multiplication and Division (Sharing)
- 10.2** Using Division Language (Grouping)
- 10.3** Relating Multiplication and Division (Grouping)
- 10.4** Working with Amounts Left Over
- 10.5** Identifying One-Half, One-Quarter and One-Eighth (Linear Model)
- 10.6** Identifying One-Half, One-Quarter and One-Eighth (Discrete Model)
- 10.7** Recording Fractions and the Relationship of the Parts to the Whole (Linear Model)
- 10.8** Recording Fractions and the Relationship of the Parts to the Whole (Discrete Model)
- 10.9** Working with Fraction Notation
- 10.10** Covering Surfaces without Leaving Gaps
- 10.11** Using Grids to Measure Area
- 10.12** Exploring the Area of Rectangles

**MODULE 11**

- 11.1** Partitioning Three-Digit Numbers
- 11.2** Partitioning Three-Digit Numbers in Non-Standard Forms
- 11.3** Comparing and Ordering Three-Digit Numbers
- 11.4** Building a Picture of 1000
- 11.5** Identifying Numbers to One Thousand on a Number Line
- 11.6** Exploring the Relative Position of Numbers to One Thousand
- 11.7** Rounding to the Nearest Hundred
- 11.8** Rounding to the Nearest Ten or Hundred
- 11.9** Identifying 3D Objects
- 11.10** Exploring 2D Shapes and 3D Objects
- 11.11** Investigating 3D Objects
- 11.12** Drawing 3D Objects

**MODULE 12**

- 12.1** Adding Coin Values to Match a Given Total
- 12.2** Solving Simple Money Problems
- 12.3** Calculating Change
- 12.4** Estimating Answers (Adding within 100)
- 12.5** Estimating Answers (Subtracting within 100)
- 12.6** Solving Addition and Subtraction Word Problems
- 12.7** Describing Paths
- 12.8** Drawing Simple Maps
- 12.9** Interpreting and Constructing One-to-One Picture Graphs
- 12.10** Working with Picture Graphs
- 12.11** Describing the Element of Chance in Events
- 12.12** Using the Language of Chance