

		Lessons by Module												
Sub Strands	Content Descriptions	Mod. 1	Mod. 2	Mod. 3	Mod. 4	Mod. 5	Mod. 6	Mod. 7	Mod. 8	Mod. 9	Mod. 10	Mod. 11	Mod. 12	
NUMBER AND ALGEBRA	Number and Place Value	Identify and describe factors and multiples of whole numbers and use them to solve problems (ACMNA098)	1, 2, 3, 4, 5, 6, 7				1, 2, 3				1, 2, 3, 4, 5, 6, 7			
		Use estimation and rounding to check the reasonableness of answers to calculations (ACMNA099)		3, 4, 12		4, 5, 6, 7, 12		1, 4, 12						
		Solve problems involving multiplication of large numbers by one- or two-digit numbers using efficient mental and written strategies and appropriate digital technologies (ACMNA100)	8, 9, 10, 11, 12		1, 2, 3, 4, 5, 6, 7, 9	1, 2, 3, 4, 5, 6, 7, 8, 12								
		Solve problems involving division by a one-digit number, including those that result in a remainder (ACMNA101)			8, 9		4, 5, 6, 7, 8, 12			1, 2, 3, 4, 5		1, 2, 3, 4, 5		
		Use efficient mental and written strategies and apply appropriate digital technologies to solve problems (ACMNA291)		1, 2, 3, 4, 12				1, 2, 3, 4, 12						
	Fractions and Decimals	Compare and order common unit fractions and locate and represent them on a number line (ACMNA102)							1, 2					1, 2, 3
		Investigate strategies to solve problems involving addition and subtraction of fractions with the same denominator (ACMNA103)							3, 4, 5, 6, 7					4, 5, 6, 7, 8

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NUMBER AND ALGEBRA			Recognise that the place value system can be extended beyond hundredths (ACMNA104)											1	
			Compare, order and represent decimals (ACMNA105)		5, 6, 7, 8, 9									1, 2, 3, 4, 5, 6, 7	
		<b>Money and Financial Mathematics</b>	Create simple financial plans (ACMNA106)						5						
		<b>Patterns and Algebra</b>	Describe, continue and create patterns with fractions, decimals and whole numbers resulting from addition and subtraction (ACMNA107)						6, 7, 8						
			Use equivalent number sentences involving multiplication and division to find unknown quantities (ACMNA121)			8									
MEASUREMENT AND GEOMETRY		<b>Measurement and Geometry</b>	Choose appropriate units of measurement for length (ACMMG108)				9, 10, 11, 12	9, 10, 12		8, 9		10, 11, 12	11, 12		
			Calculate the perimeters of rectangles using familiar metric units (ACMMG109)					11, 12				8, 9			
			Compare 12- and 24-hour time systems and convert between them (ACMMG110)		10, 11, 12						10, 11, 12				
		<b>Shape</b>	Connect three-dimensional objects with their nets and other two-dimensional representations (ACMMG111)											8, 9, 10, 11, 12	

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MEASUREMENT AND GEOMETRY	Location and Transformation		Use a grid-reference system to describe locations. Describe Routes using landmarks and directional language (ACMMG113)												9, 10
			Describe translations, reflections and rotations of two-dimensional shapes. Identify line and rotational symmetries (ACMMG114)										6, 7, 8, 9		
			Apply the enlargement transformation to familiar two-dimensional shapes and explore the properties of the resulting image compared with the original (ACMMG115)										10		
	Geometric Reasoning		Estimate, measure and compare angles using degrees. Construct angles using a protractor (ACMMG112)								6, 7, 8, 9				
STATISTICS AND PROBABILITY	Chance		List outcomes of chance experiments involving equally likely outcomes and represent probabilities of those outcomes using fractions (ACMSP116)												11
			Recognise that probabilities range from 0 to 1 (ACMSP117)												12
	Data representation and interpretation		Pose questions and collect categorical or numerical data by observation or survey (ACMSP118)			10									

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STATISTICS AND PROBABILITY			Construct displays, including column graphs, dot plots and tables, appropriate for data type, with and without the use of digital technologies (ACMSP119)			10, 11, 12	11, 12			10, 11, 12					
			Describe and interpret different data sets in context (ACMSP120)							10					